

NORDIC BAGS

Mod for Fallout New Vegas

Installing this mod will add several bags to the game.

Well, some nutsack actually thought there could be a need for bags in the wastes. They come in different designs and colors. Even if you don't like wearing bags you might want to reconsider. These actually boost your Carry Weight up to 40 points at the cost of 320 caps.

Vendors that are selling the bags:

Cliff Briscoe: Green-Red Plaid, Green-Violet Plaid, Skynet, Blue Vector, Blind, DC.

Michelle: Green Star, Crimson-Grey Plaid, Blue-Black Plaid, Orange Leafs, Grey Leafs.

Mick: Burton, Nordic, Element, Dark Vector.

Blake: Adio, Orange Vector, Yellow-Grey Plaid, Green Floral.

Miguel: ENV, Urban, Green Striped, Grey-Blue Plaid, Green-Brown Plaid, Cyan-Red Plaid.

Installation:

Place all the files in your Data folder and enable it using the launcher.

In case you like it or hate it don't hesitate to leave a comment. I'll appreciate your opinion regardless of its nature, good or bad. I can also take some requests which i could include in further updates.

Programs used: Blender (modifying/creating meshes), Adobe Photoshop (modifying/creating textures), IrfanView and ImageConverter Plus (converting texture files), Crazybump (normal mapping textures), G.E.C.K. (creating the mod).

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id.matei@yahoo.com

created by [Kaya47](#)

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