

Re:Do you allow me to use one of your meshe

 Adonnay ¹²



Fan



Group: Premium Member

Posts: 295

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AP: 972

AP Level: 33

AP Rank: 99

Joined: 30-May 06

Gender: Male

Location: Frankfurt

Currently Playing:
changes frequently...

Sent 30 November 2009 - 10:34 AM

QUOTE

Hello Adonnay,

First, sorry for my bad english.

I'm beeratwork (the autor of "Dark Blood" or "Sang Noir" in french) and I want to know if you allow me to use a meshe of your beautyfull mod "Adonnays Elven Weaponry". My problem is : once upon a time a downloaded a version of your mod on jeuxvideopc (www.tomsgames.fr/) and in the readme, I didn't find a restriction. But in the last on tesnexus, there is a restriction.

I would like to know whether or not you allow me to use a mesh of elven longsword. I work on a mod that adds a shop that sells magical items of all kinds. My mod is still in development, so it's not out yet and I already used your old resource in the version on JeuxVideoPc before I downloaded the last on tesnexus... The sword is "Shadow Claw" or "Griffe de l'Ombre" in french. Can I continue with the sword or do I remove it of my mod ?

[The link to the presentation](#)

[Swhadow Claw](#)

[The gallery](#)

It goes without saying that if you allow me to use this mesh, I will give credits to you.

Best regards,
beeratwork

Greetings,

once upon a time really describes it nicely. 😊

That's the downside when you allow external mirrors to host your mods. You have lots of different version out there. Anyway... I'm not really restricting anyone from reusing my work, it's just that I prefer to be asked about it. It's just a kind of "code of honor" between modders. Just a sign to show some respect for the hours spent in making it 😊

I've also had the worst of incidents at IGN for Neverwinter Nights. Some guy came by and released a sword that he claimed to be of his making. It was obvious that he didn't just steal the mesh, but also the texture. He asked everyone NOT to reuse the mesh or texture because it was his exam work and he didn't want it to spread over the internet. You can imagine my reaction...

So to come to the point: You may of course use my work, just some credits and I'm happy 😊

Cheers and good luck with your mod!
-Ad